



Fingerprint Spoof Detection: Temporal Analysis of Image Sequence



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Fingerprint Presentation Attack Detection

"presentation to the biometric data capture subsystem with the goal of interfering with the operation of the biometric system"

- ISO standard IEC 30107-1:2016(E)



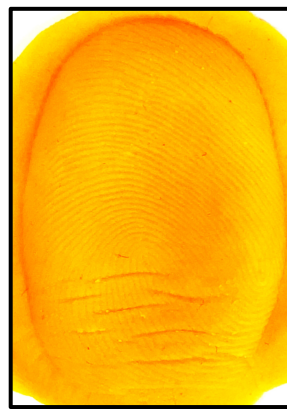
Silicone



Gelatin



Latex Body Paint

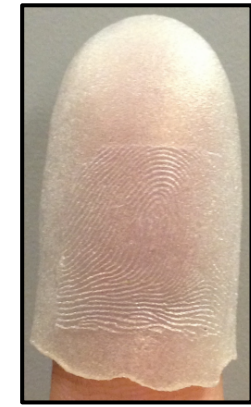


Play Doh

Gummy Fingers



2-D Printed Spoofs



3-D Printed Spoofs

Printed Fingerprint Targets



Transplanted skin
from sole

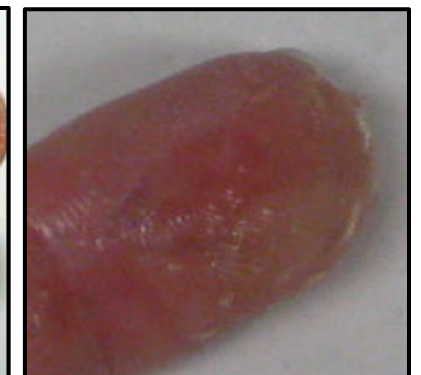


Acid Burns



Stitched Fingers

Altered Fingers



Cadaver Fingers

Existing Approaches

- Hardware-based
 - Blood Flow
 - Body Odor
 - Skin Distortion
 - Multi-spectral, multi-view, and OCT scanners
- Software-based
 - Anatomical Features (pore location and their distribution)
 - Physiological Features (perspiration)
 - Texture-based Features
 - Hand-crafted: Weber Local descriptor, Local-contrast phase descriptor
 - **Machine-learned**: Deep Neural Network-based features

Proposed Approach

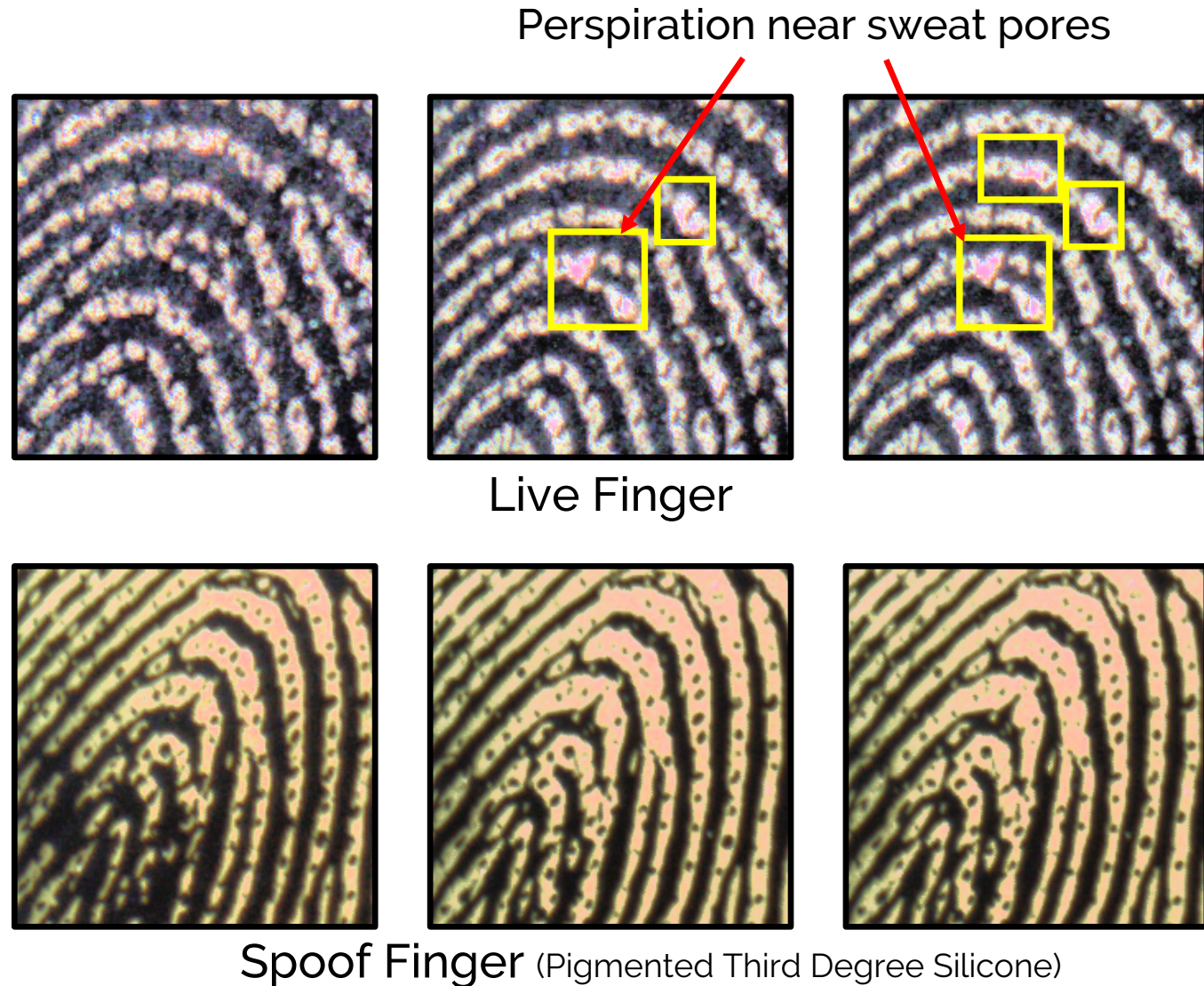
Spatio-temporal dynamics

- Perspiration
- Skin blanching
- Skin distortion

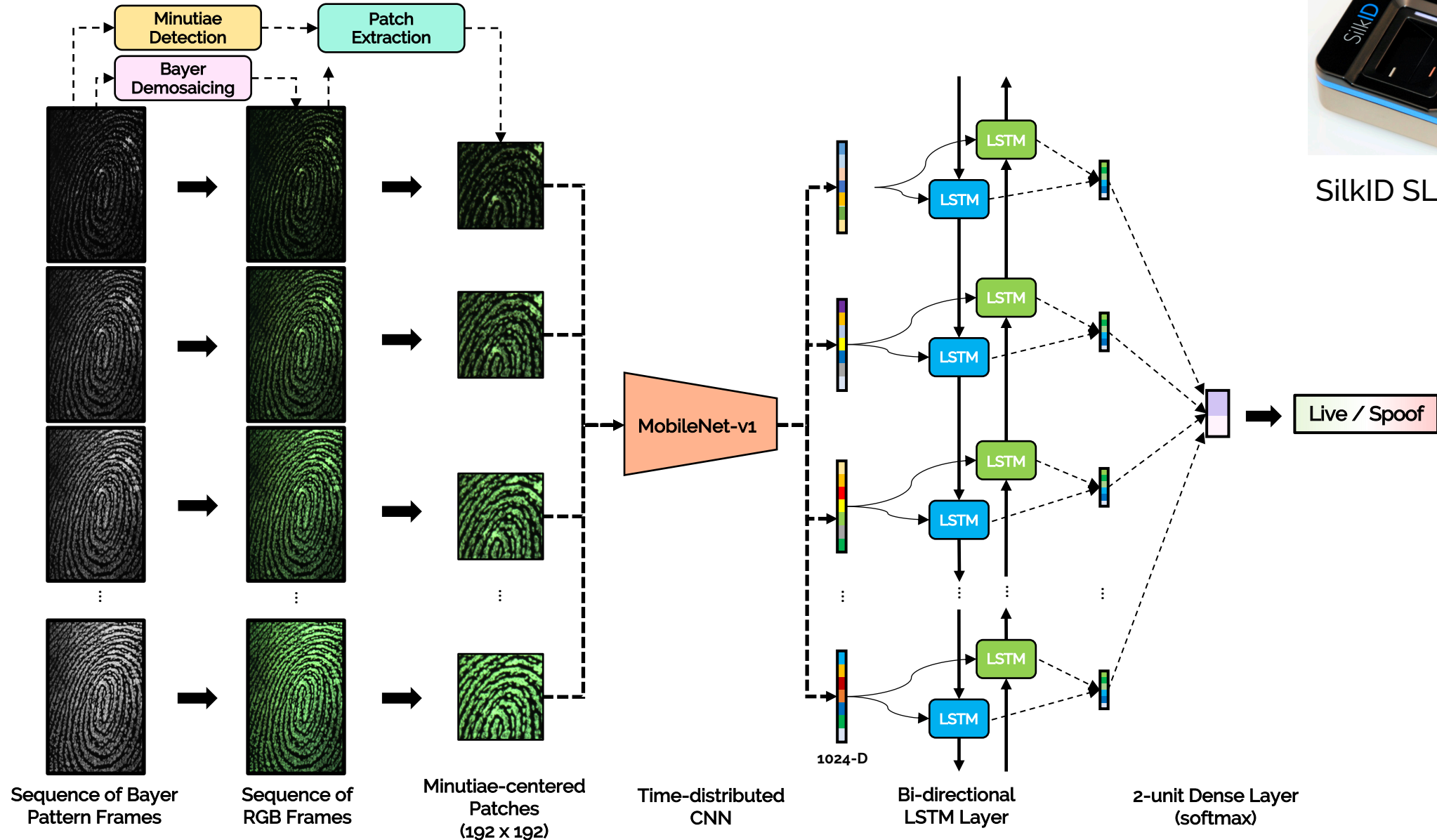
Domain Knowledge

- Spurious minutiae in spoof fabrication process
- Hard to replicate friction ridge information near minutiae with high fidelity

End-to-end automatic feature extraction and learning

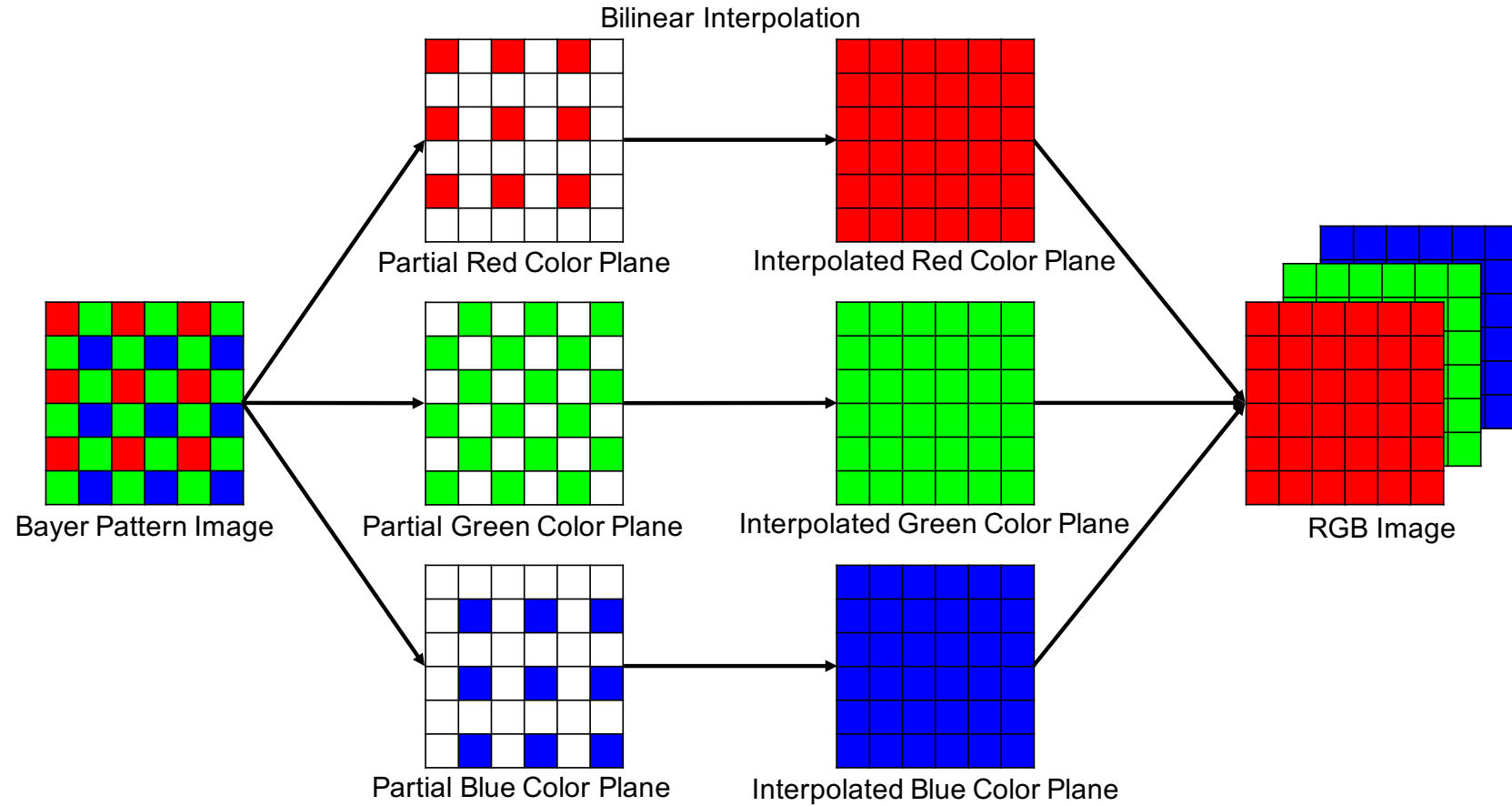


Proposed Approach



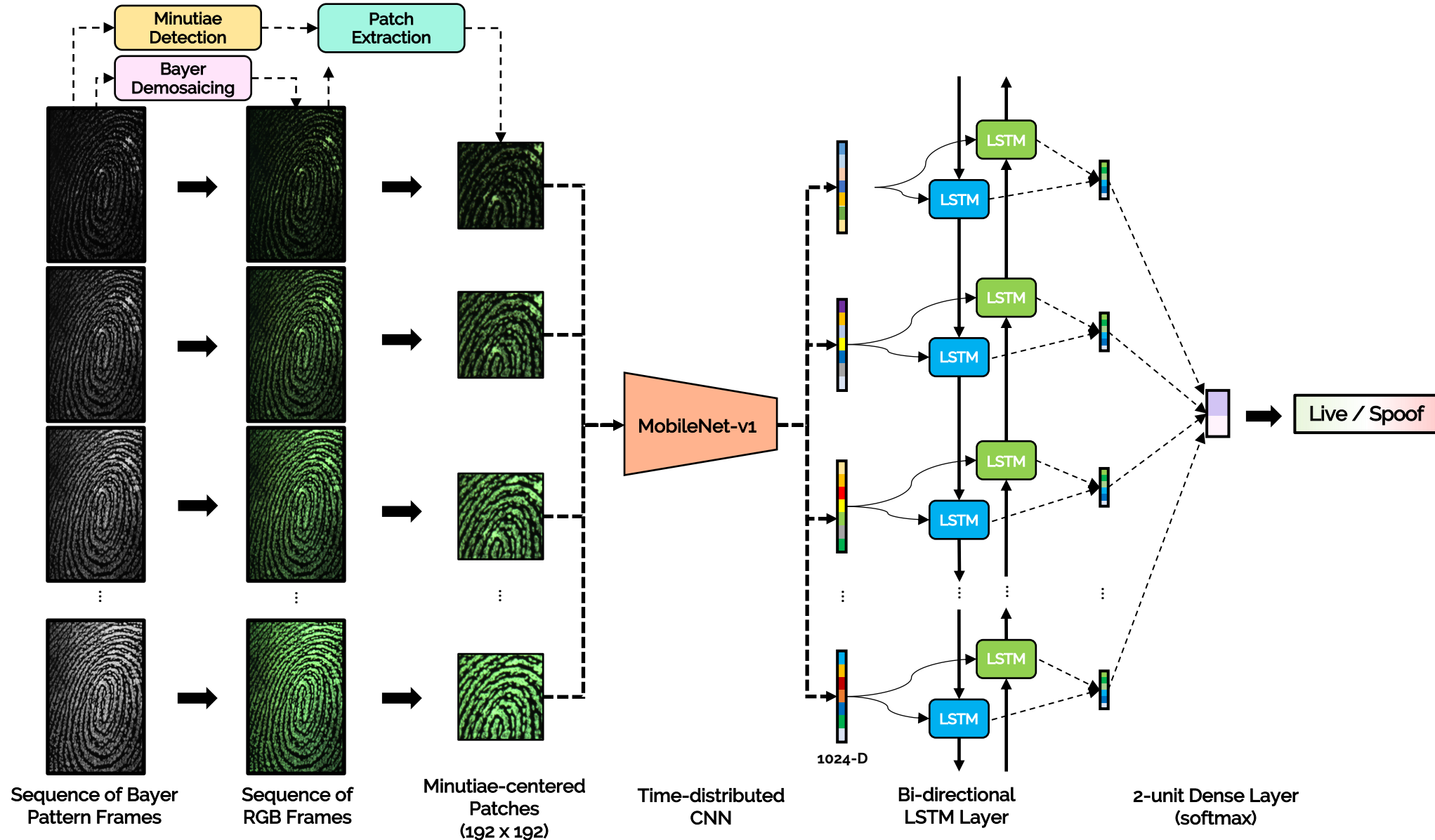
SilkID SLK20R

Proposed Approach



Bayer Demosaicing

Proposed Approach



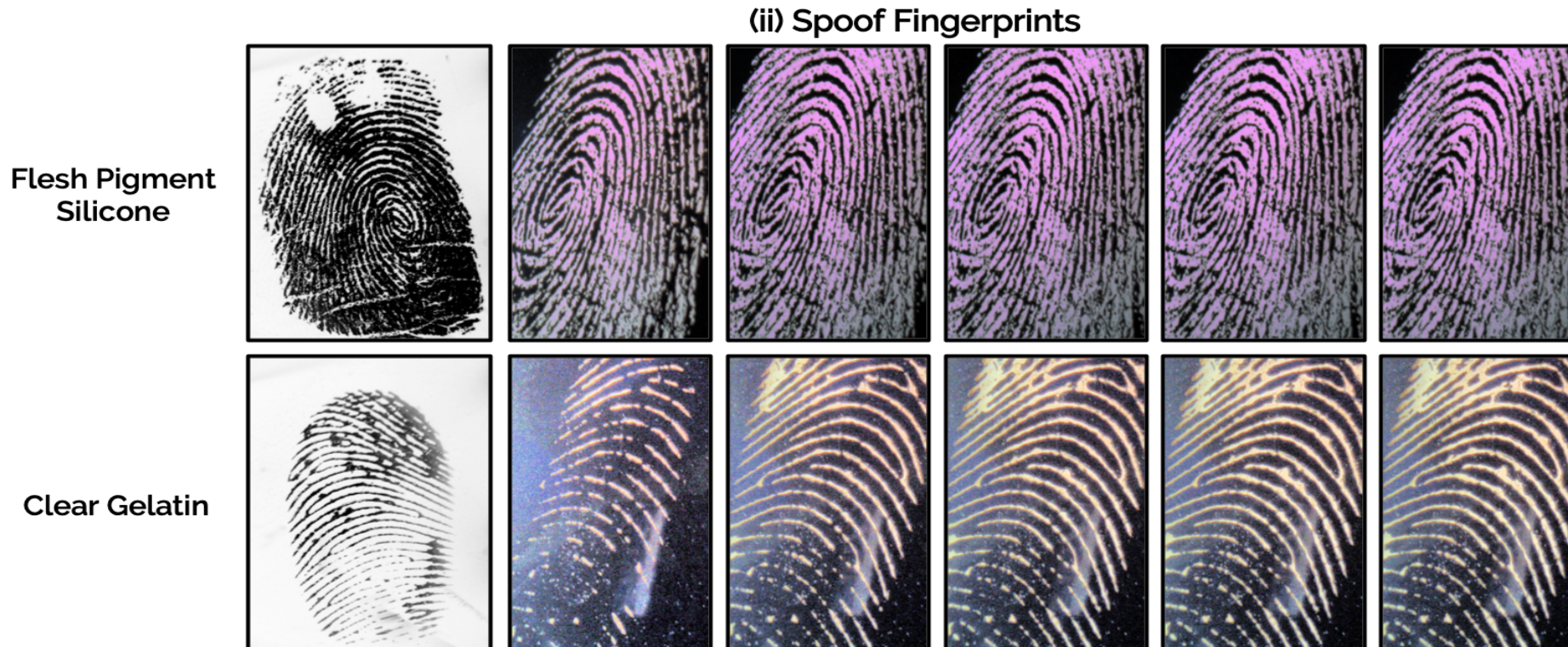
Experimental Results

- Large Dataset
 - 26,650 Live frames from 685 subjects (1,333 unique fingers)
 - 32,910 Spoof frames (7 spoof materials, 14 variants)



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Experimental Results

Proposed approach achieved state-of-the-art performance in both Known-material and Unknown-material experiments

Experiment	SOTA Static Approaches (CNN)			Proposed Dynamic Approaches (CNN-LSTM)		
	Whole-Image	Slim-Res CNN [1]	Fingerprint Spoof Buster [2]	Seq. of whole images	Seq. of Centre of Gravity patches	Seq. of minutiae-based patches
Known-material	96.90	98.05	99.11	98.94	99.04	99.25
Unknown-material	57.31	79.85	81.65	80.62	85.75	86.20

Performance numbers are reported in True Detection Rate (%) at False Detection Rate = 0.2%

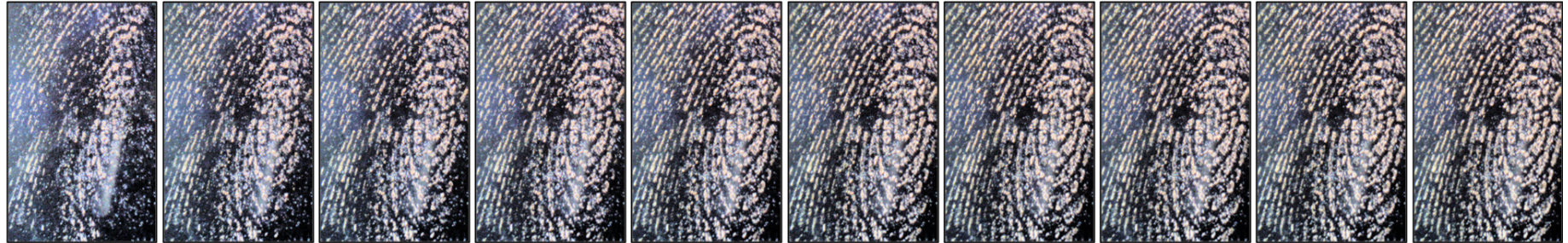
Spoof detection time is < 400ms on a Nvidia GTX 1080 Ti GPU

[1] Y. Zhang, D. Shi, X. Zhan, D. Cao, K. Zhu, and Z. Li. Slim-Res CNN: A Deep Residual Convolutional Neural Network for Fingerprint Liveness Detection. IEEE Access, 7:91476–91487, 2019.

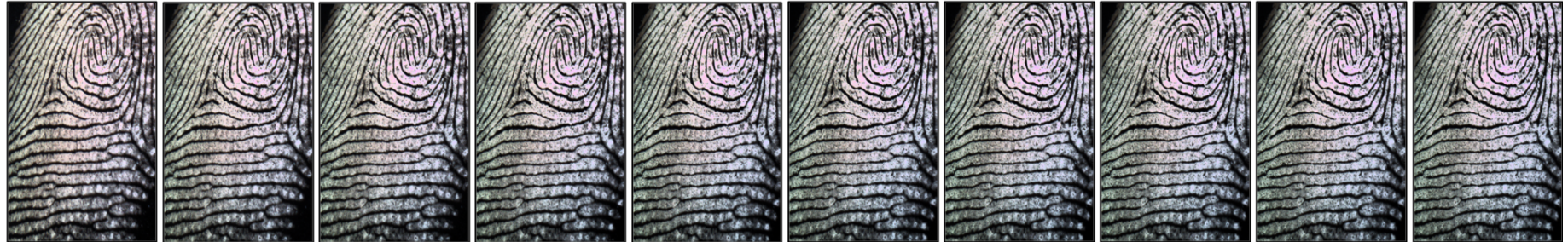
[2] T. Chugh, K. Cao, and A. K. Jain. Fingerprint Spoof Buster: Use of Minutiae-centered Patches. IEEE Transactions on Information Forensics and Security, 13(9):2190–2202, 2018.

Challenging Cases

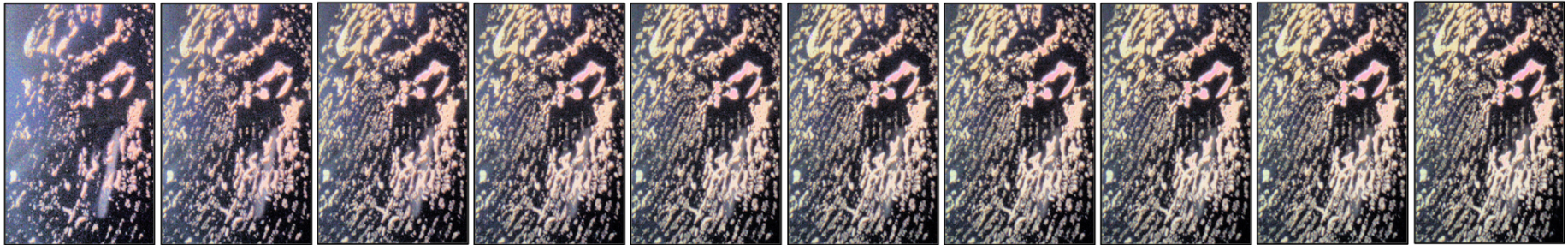
Spoof Fingerprint
(Third degree)



Live Fingerprint



A spoof and a live finger **incorrectly classified by static approaches** but **correctly classified by the proposed dynamic approach**.



A heavily damaged live finger is **incorrectly classified** by all both static and dynamic approaches.

Thank You

