# Multibiometric Cryptosystems based on Feature Level Fusion

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Abstract-Multibiometric systems are being increasingly deployed in many large scale biometric applications (e.g., FBI-IAFIS, UIDAI system in India) because they have several advantages such as lower error rates and larger population coverage compared to unibiometric systems. However, multibiometric systems require storage of multiple biometric templates (e.g., fingerprint, iris, and face) for each user, which results in increased risk to user privacy and system security. One method to protect individual templates is to store only the secure sketch generated from the corresponding template using a biometric cryptosystem. This requires storage of multiple sketches. In this paper, we propose a feature level fusion framework to simultaneously protect multiple templates of a user as a single secure sketch. Our main contributions include: (i) practical implementation of the proposed feature level fusion framework using two wellknown biometric cryptosystems, namely, *fuzzy vault* and *fuzzy* commitment, and (ii) detailed analysis of the trade-off between matching accuracy and security in the proposed multibiometric cryptosystems based on two different databases (one real and one virtual multimodal database), each containing the three most popular biometric modalities, namely, fingerprint, iris, and face. Experimental results show that both the multibiometric cryptosystems proposed here have higher security and matching performance compared to their unibiometric counterparts.

Index Terms—Multibiometrics, template security, biometric cryptosystem, fuzzy vault, fuzzy commitment, fusion

# I. INTRODUCTION

Multibiometric systems accumulate evidence from more than one biometric trait (e.g., face, fingerprint, and iris) in order to recognize a person [1]. Compared to unibiometric systems that rely on a single biometric trait, multibiometric systems can provide higher recognition accuracy and larger population coverage. Consequently, multibiometric systems are being widely adopted in many large-scale identification systems, including FBI's IAFIS, Department of Homeland Security's US-VISIT, and Government of India's UID. A number of software and hardware multibiometric products have also been introduced by biometric vendors [2], [3].

While multibiometric systems have improved the accuracy and reliability of biometric systems, sufficient attention has not been paid to security of multibiometric templates. Though a biometric system can be compromised in a number of ways, leakage of biometric template information to unauthorized individuals constitutes a serious security and privacy threat due to the following two reasons:

- Intrusion attack: If an attacker can hack into a biometric database, he can easily obtain the stored biometric information of a user. This information can be used to gain unauthorized access to the system by either reverse engineering the template to create a physical spoof or replaying the stolen template.
- 2) Function creep: An adversary can exploit the biometric template information for unintended purposes (e.g., covertly track a user across different applications by cross-matching the templates from the associated databases) leading to violation of user privacy.

Security of multibiometric templates is especially crucial as they contain information regarding multiple traits of the same user. Hence, multibiometric template protection is the main focus of this work. The fundamental challenge in designing a biometric template protection scheme is to overcome the large intra-user variability among multiple acquisitions of the same biometric trait. A number of techniques have been proposed to secure biometric templates (see [4] for a detailed review). These techniques can be categorized into two main classes:

- Biometric cryptosystems: In a biometric cryptosystem, secure sketch  $(\mathbf{y}_c)$  is derived from the enrolled biometric template<sup>1</sup> ( $\mathbf{x}^{E}$ ) and stored in the system database instead of the original template. In the absence of the genuine user's biometric data, it must be computationally hard to reconstruct the template from the sketch. On the other hand, given an authentication query  $(\mathbf{x}^A)$  that is sufficiently close to the enrolled template  $(\mathbf{x}^E)$ , it should be easy to decode the sketch and recover the template. Typically, the sketch is obtained by binding the template with a codeword from an error correcting code, where the codeword itself is defined by a key ( $\kappa_c$ ). Therefore, the sketch ( $\mathbf{y}_c$ ) can be written as  $\mathbf{f}_c(\mathbf{x}^E, \kappa_c)$ , where  $\mathbf{f}_c$  is the sketch generation function. The error correction mechanism facilitates the recovery of the original template and hence, the associated key. Examples of biometric cryptosystems include fuzzy vault [5], fuzzy commitment [6], PinSketch [7], and secret-sharing approaches [8].
- **Template transformation**: Template transformation techniques modify the biometric template  $(\mathbf{x}^E)$  with a user specific key  $(\kappa_t)$  such that it is difficult to recover the original template from the transformed template  $(\mathbf{y}_t)$ .

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<sup>&</sup>lt;sup>1</sup>In this paper, we use the notation **x** to denote a generic biometric feature vector and X to denote a collection of biometric templates corresponding to the same user. The notations **b** and **s** denote features that are represented as a binary string and point-set, respectively. Superscripts E and A are used to distinguish between the features extracted during enrollment and authentication, respectively.

During authentication, the same transformation is applied to the biometric query ( $\mathbf{x}^A$ ) and the matching is performed in the transformed domain to avoid exposure of the original biometric template. Since the key  $\kappa_t$  needs to be stored in the system along with  $\mathbf{y}_t$ , the template security is guaranteed only if the transformation function is non-invertible even when  $\kappa_t$  is known to the attacker. Some well-known examples of template transformation include Bio-Hashing [9] and cancelable biometrics [10].

Ideally, the secure template should satisfy the following two properties: (i) Non-invertibility - given a secure template, it must be computationally difficult to find a biometric feature set that will match with the given template, and (ii) Revocability given two secure templates generated from the same biometric data, it must be computationally hard to identify that they are derived from the same data or obtain the original biometric data. While biometric cryptosystems generally tend to have stronger non-invertibility, template transformation schemes typically have better revocability. To simultaneously exploit their relative strengths, different combinations of the above two basic approaches, called hybrid biometric cryptosystems, have also been proposed [11], [12]. In this paper, we focus on the biometric cryptosystem approach for multibiometric template protection due to two reasons: (i) well-known biometric cryptosystems such as fuzzy vault and fuzzy commitment are available for securing different types of biometric features and (ii) it is relatively easy to analyze the security (non-invertibility) of a secure sketch by leveraging on the characteristics of error correcting codes.

Biometric cryptosystems have been designed only for specific biometric feature representations. For example, the fuzzy commitment scheme assumes a binary string representation, where the dissimilarity between template and query is measured in terms of the Hamming distance. The fuzzy vault and PinSketch techniques assume point-set based representations and use set difference as the dissimilarity metric. However, multiple templates of a user may not follow the same feature representation. Point-set based features are used when the image has a set of salient points (e.g., fingerprint minutiae). If different samples of a biometric trait exhibit limited relative geometric transformation and limited occlusion, real-valued feature vectors obtained through PCA [13] and LDA [14] can be used. Binary strings are typically obtained through quantization of a real-valued feature vector, which reduces the storage space and matching complexity. For example, the bits in an iriscode [15] are obtained through quantization of the phase response of a Gabor filter applied to the iris image.

This diversity of biometric representations naturally requires a separate template protection scheme for each trait, and a fusion of the decisions made by each trait [16]. This is analogous to a security system that requires multiple low strength (fewer bits) passwords, where each password can be attacked individually. Such a system is less secure than one which uses a single password with a larger number of bits. This motivates the proposed approach to protect the multiple biometric templates using a single secure sketch.

While the concept of securing multiple templates simultaneously as a single entity using a biometric cryptosystem has been reported in the literature, published approaches usually assume that different templates follow the same representation scheme. This enables simple concatenation of the individual templates to obtain the fused template [17]. The objective of this work is to examine the feasibility of creating a single multibiometric secure sketch when the traits that are being fused have different feature representations. This paper makes the following contributions:

- We propose a feature level fusion framework to simultaneously secure multiple templates of a user using biometric cryptosystems. To demonstrate the viability of this framework, we propose simple algorithms for the following three tasks:
  - Converting different biometric representations into a common representation space using various embedding algorithms: (a) binary strings to point-sets, (b) point-sets to binary strings, and (c) fixed-length real-valued vectors to binary strings.
  - 2) Fusing different features into a single multibiometric template that can be secured using an appropriate biometric cryptosystem such as fuzzy vault and fuzzy commitment; efficient decoding strategies for these biometric cryptosystems are also proposed.
  - 3) Incorporating a minimum matching constraint for each trait, in order to counter the possibility of an attacker gaining illegitimate access to the secure system by simply guessing/knowing only a subset of the biometric traits.
- We analyze the GAR-security trade-off in the proposed multibiometric cryptosystems using two different databases each containing three biometric modalities, namely, fingerprint, iris, and face.

The rest of the paper is organized as follows. Section II provides a background on fuzzy vault and fuzzy commitment techniques and compares the various multibiometric template security schemes proposed in the literature. The feature level fusion framework for multibiometric cryptosystems and the associated algorithms are introduced in Section III. Section IV presents the security analysis methodology. Implementation details and performance evaluation of the proposed multibiometric cryptosystems are discussed in Section V. Our conclusions are summarized in section VI.

## II. BACKGROUND

# A. Fuzzy Commitment and Fuzzy Vault

Fuzzy commitment [6] is a biometric cryptosystem that can be used to secure biometric traits represented in the form of binary vectors (e.g. iriscodes). Suppose that the enrolled biometric template  $\mathbf{b}^E$  is an N-bit binary string. In fuzzy commitment, a uniformly random key  $\kappa_c$  of length L ( $L \leq N$ ) bits is generated and used to uniquely index a N-bit codeword  $\mathbf{c}$  of an appropriate error correcting code. The sketch is then extracted from the template as  $\mathbf{y}_c = \mathbf{c} \oplus \mathbf{b}^E$ , where  $\oplus$ indicates the modulo-2 addition. The sketch  $\mathbf{y}_c$  is stored in the database along with  $\mathbf{h}(\kappa_c)$ , where  $\mathbf{h}(.)$  is a cryptographic hash function. During authentication, the codeword is obtained from the query biometric  $\mathbf{b}^A$  and the sketch  $\mathbf{y}_c$  as follows:

 TABLE I

 COMPARISON OF FUZZY COMMITMENT AND FUZZY VAULT.

	Fuzzy Vault	Fuzzy Commitment		
Representation	Point-set	Binary string		
Main	Ability to secure finger-	Compact size of the		
advantage	print minutiae	sketch		
Main	Difficult to generate chaff	Lack of perfect codes		
limitation	that are indistinguishable	for desired code lengths		
	from genuine points			
Parameters	Polynomial degree $(k)$ ,	Key length $L$ , length of		
	size of the template set	codeword $N$ , and er-		
	(r), and number of chaff	ror correcting capacity		
	points (q)	of the code		
GAR-Security	Higher values of $(k/r)$	Higher values of $(L/N)$		
tradeoff	and $q$ lead to lower GAR,	lead to lower GAR, but		
	but higher security and	higher security and vice		
	vice versa	versa		
Implementations	Fingerprint ([18], [19]),	Fingerprint ([23]), face		
	face ([20]), iris ([21]), sig-	([23], [24]), iris ([25]),		
	nature ([22])	signature ([26])		

 $\mathbf{c}^* = \mathbf{y}_c \oplus \mathbf{b}^A = \mathbf{c} \oplus (\mathbf{b}^E \oplus \mathbf{b}^A)$ . This codeword  $\mathbf{c}^*$ , which is generally a corrupted version of the original codeword  $\mathbf{c}$ , can be decoded to get the key  $\kappa^*$ . The authentication is deemed successful if  $\mathbf{h}(\kappa^*)$  is the same as  $\mathbf{h}(\kappa_c)$ . If the Hamming distance between  $\mathbf{b}^E$  and  $\mathbf{b}^A$  is not greater than the error correcting capacity of the code,  $\kappa^*$  would be the same as  $\kappa$  and the matching will be successful.

Fuzzy vault [5] is useful for securing point-set based biometric features such as fingerprint minutiae. Let  $s^E$  =  $\{x_1, x_2, ..., x_r\}$  denote a biometric template consisting of a set of r points from a finite field  $\mathcal{F}$ . In order to secure  $\mathbf{s}^{E}$ , a uniformly random cryptographic key  $\kappa_c$  of length L bits is generated and this key is transformed into a polynomial P of degree k (k < r) over  $\mathcal{F}$ . All the elements in  $\mathbf{s}^E$  are then evaluated on this polynomial to obtain the set  $\{P(x_i)\}_{i=1}^r$ . The set of points  $\{(x_i, P(x_i))\}_{i=1}^r$  is then secured by hiding them among a large set of q randomly generated chaff points  $\{(a_j, b_j)\}_{i=1}^q$  that do not lie on the polynomial P (i.e.,  $b_j \neq P(a_j)$  and  $a_j \notin \mathbf{s}^E, \forall j = 1, 2, \cdots, q$ ). The set of genuine and chaff points along with their polynomial evaluations constitute the sketch or vault  $\mathbf{y}_c$ . During authentication, if the query biometric set  $\mathbf{s}^A$  is sufficiently close to  $\mathbf{s}^E$ , many genuine points in  $\mathbf{y}_c$  can be correctly identified and the polynomial P can be successfully reconstructed using decoding algorithms used in Reed-Solomon error correcting codes. Table I summarizes the comparative characteristics of fuzzy vault and fuzzy commitment.

# B. Evaluation of Fuzzy Commitment and Fuzzy Vault Schemes

The effectiveness of a biometric cryptosystem depends on the matching performance and the template security. Matching performance of a biometric system is usually quantified by the False Accept Rate (FAR) and the Genuine Accept Rate (GAR). In biometric cryptosystems, matching is typically carried out using a polynomial-time error correction decoding algorithm (computational complexity of the decoder is bounded by a polynomial expression in the length of the codeword). Therefore, GAR (respectively, FAR) can be defined as the proportion of genuine (respectively, impostor) attempts that lead to successful decoding in polynomial time.

It is well-known that both fuzzy vault and fuzzy commitment do not generate revocable templates, i.e., the secure sketches generated by them are susceptible to linkage attacks [27]. Hence, only the non-invertibility property is considered during security analysis of these two schemes. Security is often measured in terms of the information leakage rate or entropy loss [7], [8]. Leakage rate is defined as the mutual information between (i) the secure sketch and the original biometric template (known as privacy leakage) or (ii) sketch and the cryptographic key associated to it (secret key leakage). In both fuzzy vault and fuzzy commitment, the privacy leakage rate is related to the secret-key leakage rate because it is trivial to recover (i) the biometric template given the key and the secure sketch and (ii) the key given the template and the secure sketch. Some researchers have argued that since a false accept error also leads to unauthorized exposure of the original biometric template, the security of a biometric cryptosystem is bounded by -loq(FAR) bits [28].

Due to intra-user variability in biometric traits, there is usually a trade-off between the GAR and the security (both FAR and leakage rate) in biometric cryptosystems. Schemes with higher security tend to have lower GAR and vice versa. This trade-off is determined by the error correcting capacity of the code used.

## C. Multibiometric Cryptosystems

A number attempts have been made to extend the secure biometric recognition framework to incorporate multiple biometric traits [29], [30], [17], [16]. Sutcu et al. [29] combined face and fingerprint templates that are both transformed into binary strings. These binary strings are concatenated and used as the input to a fuzzy commitment scheme.

Nandakumar and Jain [30] proposed a multibiometric cryptosystem in which biometric templates based on binary strings and point-sets are combined. The binary string is divided into a number of segments and each segment is separately secured using a fuzzy commitment scheme. The keys associated with these segment-wise fuzzy commitment schemes are then used as additional points in the fuzzy vault constructed using the point-set based features.

Kelkboom et al. [17] provided results for feature level, score level and decision level fusion of templates represented as fixed-length real-valued vectors. Since the match scores are not explicitly available in a biometric cryptosystem, Kelkboom et al. used the number of errors corrected by an error correcting code in a biometric cryptosystem as a measure of the score. Such scores are, however, meaningful only if the cryptobiometric match is successful and the key  $\kappa_c$  can be successfully recovered. Moreover, multiple scores can be obtained only if the different templates are secured individually, which leads to suboptimal security. This is also true for decision level fusion. The feature level fusion scheme in [17] involves simple concatenation of two real-valued vectors and binarization of the combined vector using quantization thresholds.

Fu et al. [16] theoretically analyzed the template security and recognition accuracy imparted by a multibiometric cryptosystem, which can be operated in four different ways: nosplit, MN-split, package, and biometric model. The first three models correspond to decision level fusion, where the biometric templates are secured individually. The biometric model is based on feature level fusion of homogeneous templates. However, no system implementation was reported.

Cimato et al. [31] follow a modular approach to design multibiometric cryptosystems. Suppose that  $\mathbf{b}_1^E$  and  $\mathbf{b}_2^E$  are two biometric templates. A secure sketch  $\mathbf{y}_1$  is extracted from  $\mathbf{b}_1^E$  along with a hash of the  $\mathbf{b}_1^E$ , which is further used as a key to secure the second template. This approach is similar to the package model proposed in [16], which in turn is based on the AND decision fusion rule. Fang et al. [32] consider a more general version of the above modular approach, where multiple secrets (could be biometric templates or passwords) are mixed in a cascaded fashion within the secure sketch framework. One advantage of such a modular approach is that additional biometric traits can be easily introduced in the multibiometric cryptosystem. Another benefit is that it allows the use of heterogeneous templates. For example, in [31], a secure sketch is used to protect the iriscode template, and the hash value of the iriscode based on the secret key is used to encrypt a fingerprint minutiae template. A limitation of this approach is that its overall security is bounded by the security of the sketch in the outermost layer.

In this paper, we propose a generic framework for the design of a multibiometric cryptosystem with heterogeneous templates and consider practical implementation issues in the case of both binary string and point-set based representations.

# III. PROPOSED FRAMEWORK FOR MULTIBIOMETRIC CRYPTOSYSTEMS

We propose a feature level fusion framework for multibiometric cryptosystems that consists of three basic modules: (i) embedding algorithm ( $\mathcal{E}$ ), (ii) fusion module ( $\mathcal{C}$ ), and (iii) biometric cryptosystem ( $\mathbf{f}_c$ ). The generic framework of the proposed multibiometric cryptosystem is shown in Figure 1. Suppose that we have a set of biometric feature representations  $X = {\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_M}$ , where  $\mathbf{x}_m$  represents the features corresponding to the  $m^{th}$  biometric modality of a user, and Mrepresents the number of modalities,  $m = 1, 2, \dots, M$ . The functionalities of the three modules are as follows:

- Embedding algorithm ( $\mathcal{E}$ ): The embedding algorithm transforms a biometric feature representation  $\mathbf{x}_m$  into a new feature representation  $\mathbf{z}_m$ , where  $\mathbf{z}_m = \mathcal{E}_m(\mathbf{x}_m)$ , for all  $m = 1, 2, \dots, M$ . The input representation  $\mathbf{x}$  can be a real-valued feature vector, a binary string, or a point-set. The output representation  $\mathbf{z}$  could be a binary string or a point-set that could be secured using fuzzy commitment or fuzzy vault, respectively.
- Fusion module (C): The fusion module combines a set of homogeneous biometric features Z = {z<sub>1</sub>, z<sub>2</sub>, ..., z<sub>M</sub>} to generate a fused multibiometric feature representation z. For point-set based representations, one can use z = C<sub>s</sub>(Z) = ∪<sup>M</sup><sub>m=1</sub>z<sub>m</sub>. In the case of binary strings, the fused feature vector can be obtained by simply concatenating the individual strings, i.e., z = C<sub>b</sub>(Z) = [z<sub>1</sub> z<sub>2</sub> ... z<sub>M</sub>]. Note that it is also possible to define more complex fusion schemes, where features could be selected based on criteria such as reliability and discriminability.

• Biometric cryptosystem ( $\mathbf{f}_c$ ): During enrollment, the biometric cryptosystem generates a secure sketch  $\mathbf{y}_c$  using the fused feature vector  $\mathbf{z}^E$  (obtained from the set of biometric templates  $\mathbf{X}^E = \{\mathbf{x}_1^E, \mathbf{x}_2^E, \cdots, \mathbf{x}_M^E\}$ ) and a key  $\kappa_c$ , i.e.,  $\mathbf{y}_c = \mathbf{f}_c(\mathbf{z}^E, \kappa_c)$ . During authentication, the biometric cryptosystem recovers  $\kappa_c$  from  $\mathbf{y}_c$  and  $\mathbf{z}^A$  (obtained from the set of biometric queries  $\mathbf{X}^A = \{\mathbf{x}_1^A, \mathbf{x}_2^A, \cdots, \mathbf{x}_M^A\}$ ). Fuzzy commitment is used if  $\mathbf{z}$  is a binary string, whereas a fuzzy vault is used if  $\mathbf{z}$  is a point-set.

Each of the above three modules play a critical role in determining the matching performance and security of the multibiometric cryptosystem. The embedding algorithm should generate a compact representation that preserves the discriminability of the original biometric features. The fusion module should find the optimal trade-off between the discriminability and variability in the individual feature representations. The biometric cryptosystem should minimize the information leakage about the original biometric templates. Thus, optimizing each module is a challenging task in itself and is beyond the scope of this work. Since our primary objective is to demonstrate the viability of the proposed feature level fusion framework, we propose fairly simple algorithms for implementing the above three modules and do not focus on optimizing them.

# A. Embedding Algorithms

We shall now discuss three types of embedding algorithms that can perform the following feature transformations: (i) realvalued vector into a binary string, (ii) point-set into a binary string, and (iii) binary string into a point-set (see Table II).

1) Real-valued vector to binary string: A number of schemes have been proposed in literature for binarization of real-valued biometric features. Examples include Binary Multidimensional Scaling techniques [33], Locality Sensitive Hashing [34], Detection Rate Optimized Bit Allocation [35], and quantization of element pairs in the polar domain [36].

Since no single feature binarization technique is provably better than all others, we propose the following simple algorithm for transforming a real-valued vector into a binary string. First, we quantize each element of the real-valued vector into  $(\tau + 1)$  fixed size quanta. The quantized values are then represented using  $\tau$ -bit unary<sup>2</sup> representation in order to obtain a binary string of length  $\tau \ell$ , where  $\ell$  is the dimensionality of the original vector. In the second stage, we select a desired number of most discriminable bits (N). The discriminability of each bit is computed as  $((1 - p_g^e)p_i^e)$ , where  $p_g^e$  and  $p_i^e$  are the genuine and impostor bit-error probabilities, respectively.

2) Point-sets to binary string: A number of techniques have been proposed for converting point-sets into binary feature vectors. These techniques include local point aggregates [37], spectral minutiae [38], geometric transformation [29], triplet histogram [39], and the bag-of-words approach [40]. In this paper, we implement the simple local aggregates based technique, which works as follows. Let us assume that each point

<sup>&</sup>lt;sup>2</sup>A unary encoding works as follows. Suppose that a real-value *a* needs to be encoded using  $\tau$  bits. The range of *a*, say  $[a_{min}, a_{max}]$ , is quantized into  $(\tau + 1)$  bins. If *a* falls into the  $i^{th}$  bin, it is represented as  $(\tau - i + 1)$  ones followed by (i - 1) zeros, where  $i = 1, 2, \cdots, (\tau + 1)$ .



Fig. 1. Schematic diagram of a multibiometric cryptosystem based on the proposed feature level fusion framework during the enrollment phase.

 TABLE II

 A simplified illustration of the proposed embedding algorithms.

12 25 48 34 23	1000 1100 1111 1110 1100	→ 010111		$\xrightarrow{3}_{2}_{4}$	01011101000111 • 01011101000111 -	$\begin{array}{r} 0 \ 1 \ 0 \ 1 \\ 1 \ 1 \ 0 \ 1 \\ \bullet \end{array}$
Real vector	All bits	Selected bits	Set of Points	Real vector	Binary vector	Set of points
Real vector to Binary string		Point-set to Real vector		Binary string to point-set		

can be represented as an  $\nu$ -tuple. The available point-set is aligned such that the bounding box of the points is centered at the origin. Then, a set of axis-aligned hyper-rectangles with randomly selected position and size are generated. Among these hyper-rectangles, a fraction of hyper-rectangles with large overlap with other hyper-rectangles is discarded.

Statistics for each hyper-rectangle based on the points falling inside it are computed. These statistics include the number of points in the hyper-rectangle, and the mean and variance of the points along each of the  $\nu$  dimensions. The statistics from different hyper-rectangles are concatenated to generate a feature vector. A Linear Discriminant Analysis (LDA) is applied to the resultant feature vector to reduce the dimensionality. Finally, the real-valued LDA features are binarized using the algorithm presented in section III-A1.

3) Binary string to point-set: Conversion of binary string to point-set is required when the final biometric cryptosystem is based on point-set features. In order to obtain a point-set from a binary string, we simply divide the binary string into the desired number of segments. Each segment can be considered as a point in the point-set representation. The only parameter in this technique is the number of segments. A similar technique was also used in [30], where instead of directly using the segments of the binary strings as points, a key is associated with each segment through fuzzy commitment and the keys are used as additional points in the vault.

# B. Biometric Cryptosystem Implementation

Both fuzzy vault and fuzzy commitment schemes typically use linear error correcting codes. Consider a linear error correcting code of length  $\ell_n$  (number of symbols in the codeword) and rank  $\ell_k$  (number of symbols in the secret key). A linear error correcting code can correct any combination of g erasures and e errors as long as  $(g + 2e + 1) \leq D_{min}$ , where  $D_{min}$  is the minimum distance between the codewords of the code [41]. When such a code is employed in a biometric cryptosystem, the secure sketch can be decoded as long as  $(\ell_n - D_{min} + 1)$  symbols in the biometric feature vector can be guessed correctly and the remaining  $(D_{min} - 1)$  symbols are treated as erasures. If the selected error correcting code is maximum distance separable (i.e., it satisfies the Singleton bound), then  $(D_{min} - 1) = (\ell_n - \ell_k)$ . For example, the Reed-Solomon code used in fuzzy vault is maximum distance separable with  $\ell_n = r$  and  $\ell_k = (k+1)$ . Hence, the polynomial P in a fuzzy vault can be successfully reconstructed if (k+1)genuine points can be identified from the vault.

As pointed out in section II-B, the error correction decoder in a biometric cryptosystem is generally constrained to run in polynomial-time. This approach has two limitations. Firstly, it restricts the number of errors that can be corrected to  $(D_{min} -$ 1)/2, thereby leading to more false rejects for genuine users. Given the large intra-user variations in biometric features, it is often difficult to find codes with sufficient error correction capability that can provide high GAR. Secondly, the above approach requires analysis of two separate attack strategies: (i) a false accept attack, where the attacker attempts to decode a given secure sketch by invoking the polynomial-time decoder multiple times with different non-matching queries from a database, and (ii) a brute-force attack, where the attacker directly tries to guess  $(\ell_n - D_{min} + 1)$  symbols in the original biometric feature vector. It is not clear which strategy is more efficient from the attacker's perspective.

In this paper, we relax the constraint that the decoder needs to run in polynomial-time. During each iteration of our decoding algorithm, we consider only a subset of most reliable symbols from the codeword and attempt to decode the sketch by considering the remaining symbols as erasures. If the sketch cannot be decoded in a particular iteration, we attempt to decode it using a smaller subset of symbols with minimum size  $(\ell_n - D_{min} + 1)$ . Thus, the sketch will be eventually decoded for every authentication query. However, the decoding complexity will be different for the genuine and impostor cases. In practice, one can set a threshold on the decoding complexity for genuine users and measure GAR as the fraction of genuine authentication attempts where the decoding complexity is less than the selected threshold. The security is measured as the minimum computational complexity faced by the attacker for a successful decoding among the various impostor match attempts. Thus, the proposed security metric takes into account both the false accept (number of impostor attempts needed) and brute-force attack (minimum complexity of an impostor attempt) strategies.

1) Fuzzy Vault Encoding: Let  $\mathbf{s}^E = \{u_i\}_{i=1}^r$  be the biometric template represented as a set of r points, which is to be secured using a vault. Let  $\mathbf{U}$  be the universe of all possible biometric points. In practice, the points in  $\mathbf{U}$  may not necessarily be elements of the field  $\mathcal{F}$ . To construct a vault, each point in  $\mathbf{U}$  is assigned<sup>3</sup> to a point from  $\mathcal{F}$ . Let  $x_i$  be the element in  $\mathcal{F}$  associated with the point  $u_i$  in  $\mathbf{s}^E$ ,  $\forall i = 1, 2, \cdots, r$  and let  $\mathbf{s}_g^E = \{x_i\}_{i=1}^r$ . A set of q chaff points are randomly selected from  $(\mathbf{U} \setminus \mathbf{s}^E)$  ('\' denotes the set difference operator). Let  $\mathbf{s}^C = \{u_j^*\}_{j=1}^q$  be the set of chaff points and let  $\mathbf{s}_g^C = \{x_j^*\}_{j=1}^q$  be the corresponding set of points obtained by mapping elements in  $\mathbf{s}^C$  to elements in  $\mathcal{F}$ . Given a key  $\kappa_c$  of length L bits, we encode it as a polynomial P of degree k. Finally, the vault is obtained as a set of 3-tuples as follows:  $\mathbf{y}_c = \{(\alpha_i, \beta_i, \gamma_i)\}_{i=1}^t$ , where t = (r + q),  $\alpha_i \in (\mathbf{s}^E \cup \mathbf{s}^C)$ ,  $\beta_i$  is the corresponding element in  $(\mathbf{s}_g^E \cup \mathbf{s}_g^C)$ , and  $\gamma_i$  is given by

$$\gamma_i = \begin{cases} P(\beta_i), & \text{if } \alpha_i \in \mathbf{s}^E, \\ \\ b_i, \text{ where } b_i \in \mathcal{F} \setminus \{P(\beta_i)\}, & \text{if } \alpha_i \in \mathbf{s}^C. \end{cases}$$

2) Fuzzy Vault Decoding: Let  $\mathbf{s}^A = \{u'_j\}_{j=1}^{r'}$  be the set of r' points in the authentication query. For each point  $\alpha_i$  $(i = 1, 2, \dots, t)$  in the vault, its distance to the closest query point is computed and the list of vault points is sorted based on this distance. The ordered set of points in the vault is given by  $\mathbf{y}_c^o = [(\alpha(1), \beta(1), \gamma(1)), \dots, (\alpha(t), \beta(t), \gamma(t))],$ where  $\min_w d(\alpha(i), u'_w) < \min_w d(\alpha(j), u'_w)$  if i < j, and  $w \in \{1, \dots, r'\}$ . Finally, the Berlekamp-Massey<sup>4</sup> (B-M) algorithm [42] is applied on subsets of different lengths derived from  $\mathbf{y}_c^o$  to decode the vault and thereby recover the associated polynomial and the key  $\kappa_c$  (see algorithm 1).

Algorithm 1 is based on the following principle. Given a set of n points from the vault, the Berlekamp-Massey decoding allows recovery of the polynomial if there are at Algorithm 1 Fuzzy vault decoding based on Berlekamp Massey algorithm [42].

**Input:**  $\mathbf{y}_c^o = [(\alpha(1), \beta(1), \gamma(1)), \cdots, (\alpha(t), \beta(t), \gamma(t))]$ (Ordered vault points); k (Degree of polynomial) forall  ${}^{5}n = (k+1)$  to t do  $\mathbf{s}_n \leftarrow \{(\alpha(i), \beta(i), \gamma(i))\}_{i=1}^n$ for m = 0 to n - (k + 1) do forall  $\mathbf{s}_* \subset \mathbf{s}_n, |\mathbf{s}_*| = m$  do  $\mathbf{s}_n^- \leftarrow \mathbf{s}_n \setminus \mathbf{s}_*$  $P \leftarrow DecodeBM(\mathbf{s}_n^-, k)$ if P is the required polynomial then Return P end if end forall end for end forall Return  $\phi$  $\{DecodeBM(\mathbf{s}, k) \text{ performs a Berlekamp-Massey decoding } \}$ of the set of points s for a polynomial of degree k

least (n + k + 1)/2 genuine points in the given set. Since the points in the vault are ordered according to their likelihood of being genuine, we consider subsets of n  $((k + 1) \le n \le t)$  most likely points in parallel. If a selected subset of length n cannot decode the vault, some points in the subset are randomly removed to obtain smaller subsets of minimum size (k + 1). Since all points in the vault are used in decoding, the vault will always be eventually decoded, but the decoding complexity will be different for each query. Since the points in the vault are ordered based on their distance to the points in the query biometric set, one would expect the decoding complexity for a genuine user to be significantly less than the decoding complexity for an impostor.

3) Fuzzy Commitment Implementation: In the fuzzy commitment technique, the biometric template  $\mathbf{b}^E$  of length N is bound to a codeword **c** of the same length  $(\ell_n = N)$ to generate the secure sketch  $\mathbf{y}_c$  as follows:  $\mathbf{y}_c = \mathbf{b}^E \oplus \mathbf{c}$ . The codeword **c** is obtained from a key  $\kappa_c$  of length L  $(\ell_k = L)$  by adding error correcting bits to it. Algorithm 2 provides the fuzzy commitment decoding procedure. If the error (crossover) probabilities of each bit in the biometric feature vector is known, it is possible to consider some of the least reliable bits as erasures during decoding. As in the case of fuzzy vault, we consider the n most reliable bits in parallel  $((N - D_{min} + 1) \le n \le N)$  and treat the remaining bits as erasures. If the decoding is still not successful, a subset of reliable bits of size m are flipped. If the number of errors among the flipped bits is more than (m/2), then the number of errors will be less after flipping, thereby increasing the possibility of successful decoding.

## C. Constrained Multibiometric Cryptosystem

One of the limitations of a multibiometric system is that it is possible for an adversary to get successfully authenticated by spoofing only a subset of the involved biometric traits [43]. This issue is also a concern for a multibiometric cryptosystem.

<sup>&</sup>lt;sup>3</sup>This mapping can be stored as a lookup table or defined by a hash function. <sup>4</sup>The Berlekamp-Massey (B-M) algorithm is one of the well-known decoding algorithms used for Reed-Solomon codes.

<sup>&</sup>lt;sup>5</sup>forall is the parallel for-loop; all instances of the loop run in parallel

Algorithm 2 A fuzzy commitment decoding algorithm that allows for erasures in the codeword based on the crossover probabilities.

**Input:**  $\mathbf{c}^*$  (corrupted codeword);  $\mathbf{p} = [p_1, \cdots, p_N]$  (bit reliability vector where  $p_i$  indicates the reliability (1-crossover probability) of  $\mathbf{c}^*(i)$ ,  $i = 1, 2, \dots, N$ ;  $D_{min}$ . forall  $n = (N - D_{min} + 1)$  to N do  $\mathbf{s}_n \leftarrow RBS(\mathbf{p}, n, N)$ for m = 0 to  $D_{min} + 1$  do forall  $\mathbf{s}_* \subset \mathbf{s}_n, |\mathbf{s}_*| = m$  do  $\mathbf{c}' \leftarrow Flip(\mathbf{c}^*, \mathbf{s}_*)$  $\kappa_c \leftarrow DecodeFC(\mathbf{c}', \mathbf{s}_n, L)$ if  $\kappa_c$  is the required key then Return  $\kappa_c$ end if end forall end for end forall Return  $\phi$ 

{ $DecodeFC(\mathbf{c}', \mathbf{s}_n, L)$  is an error correction decoder that corrects the errors in the corrupted codeword  $\mathbf{c}'$  to obtain a key of length L, while considering all bits whose indices are not indicated in  $\mathbf{s}_n$  as erasures. The function  $RBS(\mathbf{p}, n, N)$ returns the indices of the n most reliable bits.  $Flip(\mathbf{c}^*, \mathbf{s}_*)$ returns the codeword  $\mathbf{c}'$ , in which the bits in  $\mathbf{c}^*$  corresponding to points in  $\mathbf{s}_*$  are flipped.}

Ideally, a multibiometric system should ensure the presence of a minimum amount of discriminatory information from a subset or all the biometric traits of the user, especially those that are difficult to spoof. We refer to a cryptosystem that enforces such a requirement as a *constrained multibiometric cryptosystem* and the traits for which a minimum matching constraint is applied as *constrained traits*.

There are many ways to impose a minimum matching constraint for a biometric modality within a multibiometric cryptosystem. For example, when only two modalities are involved, it is possible to set the error correction capacity in such a way that even a perfect match in one modality is not sufficient to decode the secure sketch and some minimum level of similarity is also required for the second modality. Such an approach will have high template security, but will reduce the GAR significantly. Alternatively, one can store separate unibiometric sketches for each modality and allow them to be decoded individually. This approach will lower the security, but will result in higher GAR compared to the first approach.

We propose a constrained multibiometric cryptosystem that does not affect the security of a multibiometric secure sketch, but enforces a matching constraint on individual modalities. Our approach is conceptually similar to the modular multibiometric cryptosystem proposed in [31]. The proposed approach assumes that two different representations called the *primary* and *secondary* representations are available for the constrained biometric modalities. These two representations satisfy the following property: it should be hard to obtain the *primary* representation from the *secondary* representation. A simple way to satisfy this requirement is to consider the given biometric feature vector (e.g., minutiae set) as a primary representation and derive the secondary representation by applying a noninvertible transformation (e.g., minutiae aggregates [37]) to the given feature vector. Thus, even if the secondary representation is revealed, it is difficult to obtain the primary representation.

For each of the constrained trait, its secondary representation is secured using the multibiometric cryptosystem using the feature level fusion framework whereas its primary representation is secured using a unibiometric cryptosystem (see Figure 2). The unibiometric cryptosystems corresponding to the various constrained traits will use unique keys that are different from the one used in the multibiometric cryptosystem. Finally, the unibiometric secure sketches are encrypted with a symmetric cryptographic algorithm such as AES, where the encryption key is the same as the key associated with the multibiometric cryptosystem. The authentication involves two stages. In the first stage, the key associated with the multibiometric cryptosystem is recovered. This key is used to decrypt the unibiometric secure sketches. In the second stage, the unibiometric secure sketches are decoded. All the keys associated with the unibiometric sketches must be correctly recovered for successful authentication.

Unlike the simple multibiometric cryptosystem shown in Figure 1, the constrained multibiometric cryptosystem requires storage of both multibiometric and unibiometric secure sketches. But the proposed approach has two advantages. Firstly, the overall security of the templates is not affected because unibiometric sketches are encrypted using the key that is bound to the multibiometric sketch; unless the attacker decodes the multibiometric sketch he cannot compromise the unibiometric sketches. Secondly, the primary representation that is required to decode a unibiometric sketch cannot be obtained from the secondary representation. But successful authentication requires decoding of the multibiometric sketch as well as all the unibiometric sketches. This ensures that the user has a minimum amount of information about each of the constrained biometric traits. The limitation of the proposed approach is that it leads to a degradation in the GAR because it is possible that an authentication attempt fails despite correct decoding of the multibiometric sketch, because one or more of the unibiometric sketches may not be decoded correctly.

# IV. METHODOLOGY FOR SECURITY ANALYSIS

While information-theoretic measures such as entropy loss or leakage rates are typically used to characterize the security of biometric cryptosystems, such measures are difficult to estimate when the precise distribution of biometric features is not known. In practice, unrealistic assumptions about the biometric features (e.g., uniform distribution) are used to estimate the leakage rates, which provide only loose upper bounds on the security [44], [45]. To account for this factor, we assume that the attacker has access to a large biometric database (analogous to a dictionary attack in password-based systems). We then empirically estimate the security based on the minimum decoding complexity among all impostor matches tried by the attacker to decode a given secure sketch.



Fig. 2. Enrollment phase of a constrained multibiometric cryptosystem. The templates corresponding to each constrained trait (traits 1 and M in this example) have two representations (the primary representation ( $\mathbf{x}_i^E(1)$ ) and the secondary representation ( $\mathbf{x}_i^E(2)$ ) for modality i). The secondary representation is secured using a multibiometric secure sketch, while the primary representation is secured using a unibiometric sketch that is further encrypted using the key associated with the multibiometric cryptosystem.

While estimating the computational complexity, we assume that the complexity of the error correction decoder (e.g., B-M algorithm) is unity, and consider only the number of times this decoder needs to be invoked. The proposed security measure is a "product" of the number of impostor matching attempts (related to false accept attacks) and the minimum decoding complexity of an impostor matching attempt (related to brute force attacks). Thus, we combine the two attack strategies traditionally used to estimate system security. Furthermore, during authentication, the symbols in the codeword are ordered based on the query prior to decoding. Therefore, the proposed security measure indirectly takes into account the distribution of biometric features and provides a more reliable estimate of the difficulty in breaking a secure sketch, which is usually greater than -log(FAR) bits.

# A. Fuzzy Vault Security

Suppose that the attacker has access to  $\mathcal{N}_I$  impostor samples to decode a vault  $(\mathbf{y}_c)$ . Let  $\mathbf{s}_n^I$  denote a set containing the first n points from the ordered set of vault points  $(\mathbf{y}_c^o)$ . Here, the ordering is based on the distance of the vault points to the points in the query biometric set from impostor I. Let  $r_n^I$  be the number of genuine points in  $\mathbf{s}_n^I$ , i.e.,  $r_n^I = |\mathbf{s}_n^I \cap \mathbf{s}^E|$ , where  $\mathbf{s}^E$  is the enrolled template secured using  $\mathbf{y}_c$ . For  $(k + 1) \leq$  $n \leq t$ , where t is the total number of points in the vault, three different scenarios are possible.

- If r<sub>n</sub><sup>I</sup> ≥ (n + k + 1)/2, the B-M algorithm will return the correct polynomial in a single attempt.
   If (k + 1) ≤ r<sub>n</sub><sup>I</sup> < (n + k + 1)/2, one needs to find the</li>
- If (k+1) ≤ r<sup>I</sup><sub>n</sub> < (n+k+1)/2, one needs to find the minimum value of m<sup>I</sup><sub>n</sub> such that when m<sup>I</sup><sub>n</sub> chaff points are removed from s<sup>I</sup><sub>n</sub>, r<sup>I</sup><sub>n</sub> becomes greater than ((n m<sup>I</sup><sub>n</sub>) + k + 1)/2. Hence, m<sup>I</sup><sub>n</sub> = max(0, (n 2r<sup>I</sup><sub>n</sub> + k + 1)) and the corresponding complexity is approximately (<sup>n</sup><sub>m<sup>I</sup><sub>n</sub></sub>)/(<sup>n-r<sup>I</sup><sub>n</sub></sup>/<sub>m<sup>I</sup><sub>n</sub></sub>).

 If r<sub>n</sub><sup>I</sup> < (k + 1), the vault cannot be decoded using s<sub>n</sub><sup>I</sup>. In this case, the corresponding value of complexity is considered to be ∞.

Based on the above analysis, the security of the vault can be expressed as

$$S_{FV} = \min_{n,I} \left( \log_2 \sum_{i=0}^{m_n^I} \frac{\binom{n}{i}}{\binom{n-r_n^I}{i}} \right) + \Omega$$
$$\approx \min_{n,I} \left( \log_2 \frac{\binom{n}{m_n^I}}{\binom{n-r_n^I}{m_n^I}} \right) + \Omega, \tag{1}$$

where  $\Omega = \log_2 (\mathcal{N}_I(t-k))$ . The first term in eqn. (1) measures the complexity of a brute-force attack by an impostor and is minimized over all impostor samples. Therefore, adding more impostors is likely to lower this term. However, adding more impostors (false accept attack) will also increase the number of computations needed, which is reflected by the  $\Omega$  term. An increase in the polynomial degree k will increase n and consequently result in higher security.

In the case of multibiometric fuzzy vault, it is possible that a poor quality sample from one of the modalities can lead to a higher decoding complexity if the relative quality of the samples is not taken into account when generating the multibiometric template. In order to address this issue, we also check if any subset of biometric modalities can decode the vault. The final value of security is the minimum among the security based on the multibiometric query and that based on different subsets of the query biometric traits.

Since the decoding algorithm is common to both the genuine user and the impostor, we can also estimate the decoding complexity for a genuine match. Let  $\mathbf{s}_n$  denote a set containing the first *n* points from the ordered set of vault points ( $\mathbf{y}_c^o$ ), where the ordering is based on the distance of the vault points to the points in the query from the genuine user. Let  $r_n$  be the number of genuine points in  $\mathbf{s}_n$ , i.e.,  $r_n = |\mathbf{s}_n \cap \mathbf{s}^E|$ . The decoding complexity for the genuine user can be expressed as

$$\mathcal{S}_{FV}^{gen} \approx \min_{n} \left( \log_2 \frac{\binom{n}{m_n}}{\binom{n-r_n}{m_n}} \right) + \log_2 \left( t - k \right), \quad (2)$$

where  $m_n = \max(0, (n - 2r_n + k + 1)).$ 

#### B. Fuzzy Commitment Security

To decode a fuzzy commitment sketch, one needs to guess the bits in the binary template  $\mathbf{b}^E$ . Though the length of the template  $\mathbf{b}^E$  is N bits, the entropy<sup>6</sup> of the template  $(N_*)$  is typically much less than N bits. This is because some bits may not be uniformly distributed (0 and 1 values are not equally likely), while there may also be correlation between the bits.

Suppose that the attacker has access to  $\mathcal{N}_I$  impostor samples and a sketch  $\mathbf{y}_c$ . For each impostor I, a corrupted codeword  $\mathbf{c}^I$ is obtained as  $(\mathbf{y}_c \oplus \mathbf{b}^I)$ , where  $\mathbf{b}^I$  is the binary feature vector from impostor I. Let  $\mathbf{s}_n$  denote a set containing the indices of the n most reliable bits in the biometric template<sup>7</sup>. Let  $\mathbf{b}_n^E, \mathbf{b}_n^I$ , and  $\mathbf{c}_n^I$  be substrings of  $\mathbf{b}^E, \mathbf{b}^I$ , and  $\mathbf{c}^I$ , respectively, containing only those bits whose indices are in  $\mathbf{s}_n$ . The Hamming distance between  $\mathbf{b}_n^E$  and  $\mathbf{b}_n^I$  is denoted as  $\rho_n^I$ .

Let  $DecodeFC(\mathbf{c}^{I}, \mathbf{s}_{n}, L)$  be the error correction decoder that corrects the errors in the corrupted codeword  $\mathbf{c}^{I}$  to obtain a key of length L while considering all bits whose indices are not in  $\mathbf{s}_{n}$  as erasures. When the attacker invokes the above error correction decoder for values of n in the range  $[N - D_{min} + 1, N]$ , where  $D_{min}$  is the minimum distance of the code, three different scenarios are possible.

- 1) The values of n and  $\rho_n^I$  are such that  $((N-n)+2\rho_n^I) \le (D_{min}-1)$ , where (N-n) is the number of erasures and  $\rho_n^I$  is the number of errors. In this case, the decoder will return the correct key in a single attempt.
- 2) If  $((N-n) + 2\rho_n^I) > (D_{min} 1)$ , the attacker can try to find  $m_n^I (0 \le m_n^I \le ((D_{min} - 1) - (N - n))/2 =$ (n - L)/2) such that, when  $m_n^I$  errors are corrected from  $\mathbf{c}_n^I$ ,  $((N - n) + 2(\rho_n^I - m_n^I))$  becomes less than or equal to  $(D_{min} - 1)$ . If such an  $m_n^I$  exists, then its minimum value is given by  $m_n^I = \max(0, (((N - n) - (D_{min} - 1))/2 + \rho_n^I)))$  and the corresponding complexity is approximately  $\binom{n}{m_n^I} / \binom{\rho_n^I}{m_n^I}$ .
- If no such m<sup>I</sup><sub>n</sub> can be found, the secure sketch cannot be decoded by considering the least reliable (N-n) bits as erasures. Hence, the corresponding value of complexity is considered to be ∞.

Based on the above analysis, the security of the fuzzy commitment scheme can be expressed as

$$S_{FC} = \min_{n,I} \left( \log_2 \sum_{i=0}^{m_n^I} \frac{\binom{n}{i}}{\binom{\rho_n^I}{i}} \right) + \Omega$$
$$\approx \min_{n,I} \left( \log_2 \frac{\binom{n}{m_n^I}}{\binom{\rho_n^I}{m_n^I}} \right) + \Omega, \qquad (3)$$

where  $\Omega = \log_2 (N_I D_{min})$ . The above expression, however, assumes that the bits in  $\mathbf{b}_n^E$  are independent and uniformly random. Suppose that the entropy of  $\mathbf{b}_n^E$  is only  $n_*$  bits. In this case, the effective Hamming distance between  $\mathbf{b}_n^E$  and  $\mathbf{b}_n^I$  is  $\rho_{n_*}^I = (n_*\rho_n^I)/n$  and the corresponding value of  $m_n^I$  is  $m_{n_*}^I = \max(0, (((N-n) - (D_{min} - 1))/2 + \rho_n^I)n_*/n))$ . Thus, the security is given by

$$\mathcal{S}_{FC} \approx \min_{n,I} \left( \log_2 \frac{\binom{n_*}{m_{n_*}^I}}{\binom{\rho_{n_*}^I}{m_{n_*}^{I}}} \right) + \Omega.$$
(4)

Suppose  $\mathbf{b}^A$  is a genuine authentication query and  $\rho_{n_*}$  is the effective Hamming distance between  $\mathbf{b}_n^E$  and  $\mathbf{b}_n^A$ , where  $\mathbf{b}_n^E$  and  $\mathbf{b}_n^A$  are the substrings of  $\mathbf{b}^E$  and  $\mathbf{b}^A$ , respectively, containing only the *n* most reliable bits. The decoding complexity for a genuine match can be expressed as

$$\mathcal{S}_{FC}^{gen} \approx \min_{n} \left( \log_2 \frac{\binom{n_*}{m_{n_*}}}{\binom{\rho_{n_*}}{m_{n_*}}} \right) + \log_2(D_{min}), \tag{5}$$

where  $m_{n_*} = \max(0, (((N-n) - (D_{min} - 1))/2 + \rho_n)n_*/n).$ 

# V. EXPERIMENTAL RESULTS

#### A. Databases

We have evaluated the recognition performance and security of the proposed multibiometric cryptosystems on two different multimodal databases, each containing face, fingerprint, and iris modalities. The first database is a virtual multimodal database obtained by randomly linking subjects from FVC2002-DB-2 (fingerprint), CASIA Iris database Ver-1, and XM2VTS (face) databases. The virtual multimodal database consists of the full fingerprint database (100 subjects), first 100 subjects from the face database, and first 100 subjects from the iris database. We also use the WVU multimodal database, which is a real multimodal database containing fingerprint, iris, and face images from 138 different users. In our experiments, we consider one genuine authentication attempt per user and impostor attempts are simulated by using one impression of each user's biometric to authenticate as every other user. Consequently, the number of impostor attempts  $N_I$  is 9,900  $(100 \times 99)$  for the virtual multimodal database and 18,906  $(138 \times 137)$  for the real multimodal database. Figure 3 show sample images from the different biometric databases used.

1) Fingerprint Features: Fingerprint minutiae are extracted using the procedure detailed in [48]. To obtain the binary string representation from the minutiae set, we follow the approach outlined in section III-A2 with 500 hyper-rectangles (cuboids in 3D space) aligned along the horizontal location, vertical location, and orientation axis associated with minutiae.

<sup>&</sup>lt;sup>6</sup>We use a procedure similar to the one used in [46] to estimate the entropy. See [47], Appendix A for details.

<sup>&</sup>lt;sup>7</sup>We assume that the attacker can somehow estimate the bit reliability vector (i.e., the crossover probability for each bit in the biometric template).



Fig. 3. Sample iris, fingerprint, and face images from (a) CASIA Ver-1, FVC2002 DB-2, and XM2VTS databases, respectively, and (b) WVU multimodal database. Note that the quality of iris images from WVU database is much lower than that from the CASIA database.

Different features such as sum of distances of minutiae from the six walls of the cuboids and mean and standard deviations of minutiae along each of the three axes, are extracted from each cuboid in order to obtain a vector of length 3,500. Linear Discriminant Analysis (LDA) is used to reduce the dimensionality of this vector to 80. Each LDA coefficient is converted into a 40-bit unary representation and they are concatenated to obtain a  $3200(40 \times 80)$ -bit binary string. We select a subset of the most discriminable bits  $(N_p)$  using the procedure described in section III-A1. First impression of the finger is used for enrollment, the second one is used as authentication sample and the remaining impressions are used as training set in order to compute the LDA features. Since no training is required for extracting minutiae, only the first two impressions are used in constructing the fuzzy vault.

2) Iris Features: The binary IrisCode features are extracted based on the algorithm described in [49]. In case of CASIA Ver-1 database, 48 different radii and 360 different angles are used whereas in case of WVU Iris database 20 different radii and 240 different angles are used. The complete IrisCodes are thus 34,560 and 9,600-bits long for the CASIA Ver-1 and WVU Iris databases, respectively.

In order to reduce the dimensionality of the iriscode and remove the redundancy present in the code, LDA is applied to the iriscode features. Only the top 80 LDA coefficients are retained ( $\ell = 80$ ) and these real-valued features are then binarized using the technique proposed in Section III-A1 with  $\tau = 40$ . In order to obtain the point-set representation, 800 bits selected from the binarized LDA features are divided into 20 segments of 40-bits each. As in the case of fingerprints, one iris sample is used for enrollment, one sample is used for authentication, and the remaining samples are used as training set in order to compute the LDA features.

3) Face Features: Alignment of face images is essential prior to feature extraction. For the WVU database, eye locations were automatically extracted using Identix FaceIT software, a region of size  $120 \times 100$  was cropped such that inter-pupil distance is 60 pixels. In case of XM2VTS database, we use FaceVACS software from Cognitec in order to extract the eye coordinates to align all the face images. The inter-pupil distance is set to 37.5 pixels. We then crop the aligned face image to a region of size  $120 \times 100$  pixels. Histogram equalization is used to reduce the effect of illumination variations. Finally, we extract 80 LDA coefficients ( $\ell = 80$ ) that constitute the real-valued feature vector representing a face image. The same procedure applied to the iris LDA coefficients is also applied

to the face LDA coefficients to generate a binary string and point-set representations for the face modality. Again, one face image each is used for enrollment and authentication, while the remaining samples are used as the training set.

## B. Parameter Selection

1) Unibiometric fuzzy vaults: We consider the Galois field  $GF(2^{16})$  as the finite field  $\mathcal{F}$  in all our experiments. In the case of fingerprint fuzzy vault, a set of at most 24 good quality and well separated minutiae is selected from the given fingerprint image as the biometric points. The chaff points are randomly generated as in [19] to obtain a vault with 224 points (r = 24, q = 200, and t = 224). In addition to genuine minutiae and chaff points, points on the fingerprint corresponding to high ridge curvature are also stored in the system. These points are not expected to reveal significant information about the minutiae but can be effectively used to align the query fingerprint [19]. During authentication, the query minutiae set is first aligned with the vault using the high curvature points. A bounding box is then used to filter out points in the vault that are not in close proximity [19] of the query minutiae. The query is then further aligned with the remaining vault points using a minutiae matcher. These aligned points are then used to compute the closest distances of the vault points to the query point based on which the vault points are ordered prior to decoding.

The point-set representations for iris and face modalities can be directly used to construct the iris and face vaults, respectively. To generate chaff points in the iris (face) vault, we pool the iris (face) points extracted from all the iris (face) images in the database (excluding the images of the user under consideration) and select the desired number (200) of chaff points from this pool. During authentication, Hamming distance is used to obtain the closest point in the query for each vault point.

2) Multi-biometric fuzzy vault: Multiple unibiometric vaults can be easily converted into a single multibiometric vault by associating the same key  $\kappa_c$  with them. Note that the key length (L) and hence, the polynomial degree k of such a multibiometric vault is typically higher than the unibiometric case. During decoding, multiple query biometrics are matched with the corresponding unibiometric vaults and an ordered sequence of points from each vault is obtained. These individual sequences of points are then merged such that the first *l* elements of the merged sequence contain approximately top  $\eta_i l$  points from the vault corresponding to the  $i^{th}$  biometric. In the current implementation, we choose  $\eta_i$  to be the same for all the biometric traits. However, specific strategies can be designed to select proper values of  $\eta_i$  based on the quality of the individual biometric traits and the number of genuine points from each trait.

3) Fuzzy commitment: We select 1,023 most discriminable bits from each of the three biometrics for the unibiometric fuzzy commitments (N = 1,023). In order to create a multibiometric cryptosystem with M different biometric traits, we extract  $N = 1,023 \times M$  most discriminative bits from the pool bits available from all the constituent biometric traits. In our experiments, we assume different values of  $D_{min}$  (the minimum distance of the error correcting code) in the range 0.02 to 0.6 times the total number of bits N.

# C. Performance Evaluation

We evaluate the trade-off between recognition accuracy and security of the proposed multibiometric cryptosystems using the GAR-Security (G-S) curves. The G-S curve is obtained by varying the error correction capacity of the code (varying polynomial degree k in the case of fuzzy vault and  $D_m in$  for fuzzy commitment) used in the biometric cryptosystem.

Figures 4 and 5 show the performance of the multibiometric fuzzy vault for the virtual and real multimodal databases, respectively. In general, it can be observed that incorporating additional biometric features does increase the performance of the system. In case of the virtual multimodal database, the security of the iris fuzzy vault at a GAR of 90% is 45 bits; however, when fingerprint and face are also incorporated in the fuzzy vault, the security increases to around 90 bits at the same GAR. When the templates are secured individually and the AND fusion rule is applied, i.e., the authentication is deemed successful only when all the unibiometric cryptosystems are decoded, the security at 90% GAR is around 40 bits. However, in case of the WVU database, there is only a marginal increase in performance compared to the best modality (face). This can be attributed to the lower quality<sup>8</sup> of the iris and fingerprint images in the WVU database compared to the CASIA and FVC2002-DB2 databases, respectively. In fact, the GAR of the iris fuzzy vault for the WVU database at zero-FAR is 0%, which is the reason why the G-S curve corresponding to iris is not shown in Figure 5.



Fig. 4. The G-S curves for fuzzy vault for iris, fingerprint, and face images from CASIA Ver-1, FVC 2002 DB-2, and XM2VTS databases, respectively, the baseline multibiometric cryptosystem based on AND-fusion rule and the proposed multibiometric cryptosystem using all three modalities.

The results corresponding to fuzzy commitment are shown in Figures 6 and 7 for the virtual and real multimodal databases, respectively. The G-S curves are obtained by varying  $D_{min}$  of the error correcting code. Similar to fuzzy vault,



Fig. 5. The G-S curves for fuzzy vault for iris, fingerprint, and face images from WVU Multimodal database, the baseline multibiometric cryptosystem based on AND-fusion rule and the proposed multibiometric cryptosystem using all three modalities.

the performance of the multibiometric fuzzy commitment is significantly better than the unibiometric systems.



Fig. 6. The G-S curves for fuzzy commitment for iris, fingerprint, and face images from CASIA Ver-1, FVC 2002 DB-2, and XM2VTS databases, respectively, the baseline multibiometric cryptosystem based on AND-fusion rule and the proposed multibiometric cryptosystem using all three modalities.

Table III summarizes the GAR of different biometric cryptosystems at a security level of 53 bits, which is equivalent to the guessing entropy of a 8-character password randomly chosen from a 94-character alphabet [50]. We observe that the performances of the unibiometric cryptosystems are quite low, which may be due to three reasons. Firstly, as mentioned earlier, the quality of iris and fingerprint samples in the WVU multimodal database is substantially lower than the quality of samples in the FVC2002-DB-2 and CASIA ver1 databases, respectively. This explains the inferior performance of iris and fingerprint-based cryptosystems when evaluated on the WVU multimodal database. Secondly, there is a loss of discriminatory information during the feature transformation (embedding) stage (more details about this issue are discussed in the technical report [47]). This explains the better performance of the unibiometric cryptosystems when

<sup>&</sup>lt;sup>8</sup>Please refer to the technical report [47] for more details



Fig. 7. The G-S curves for fuzzy commitment for iris, fingerprint, and face images from WVU Multimodal database, the baseline multibiometric cryptosystem based on AND-fusion rule and the proposed multibiometric cryptosystem using all three modalities.

Traits	Real M	ultimodal Database	Virtual Multimodal Database		
	Fuzzy	Fuzzy	Fuzzy	Fuzzy	
	vault	commitment	vault	commitment	
Iris	0%	37%	88%	91%	
Finger	22%	30%	51%	2%	
Face	67%	33%	58%	12%	
Baseline					
Fusion	33%	27%	75%	89%	
Proposed					
Fusion	68%	75%	99%	99%	

TABLE III

Comparison of genuine accept rates of the different biometric cryptosystems at a security level of 53 bits, which equals the security imparted by a randomly chosen 8 character password [50]. Here, baseline fusion refers to securing individual templates using unibiometric cryptosystems and combining decisions using AND-rule fusion, while the proposed fusion scheme uses a single multibiometric secure sketch.

the native representation scheme is used. For example, in both the real and virtual multimodal databases, iris fuzzy commitment performs better than a iris fuzzy vault. Similarly, the performance of fingerprint fuzzy vault is generally better than a fingerprint fuzzy commitment. Finally, the security level of 53 bits used in Table III is higher when compared to those typically reported in the literature [19], [25]. Furthermore, the proposed security measure takes into account the distribution of biometric features and hence, provides a tighter bound on the security of the sketch.

For the multibiometric fuzzy vault implementation reported in [30], where iris and fingerprint templates from MSU-DBI database and CASIA Ver-1 database, respectively, were secured together, the genuine accept rate was 98.2% at a security of 49 bits. Note that the security estimate in [30] assumes uniform distribution of biometric features. In our implementation, the genuine accept rate is 99% at a security of 49 bits [47] based on the FVC2002-DB2 and the CASIA Ver-1 databases. In [31], security of the system has not been explicitly reported. In [17], the proposed technique performs fusion of two different 3D face recognition algorithms and thus cannot be directly compared to the techniques proposed here. In [16], no experimental results were reported.

To validate the constrained multibiometric cryptosystem, we implemented a system consisting of iris and fingerprint modalities, where minimum matching constraints are imposed for the fingerprint modality. We further assume that the adversary has knowledge about iris biometric, i.e., he has access to some iris image of the enrolled user. In this experiment, a multibiometric fuzzy commitment is implemented and a secondary representation of fingerprints is obtained using minutiae aggregates. Minutiae are employed as the primary fingerprint representation, and hence a fuzzy vault is used in the second stage. The degree of polynomial for the fuzzy vault is selected such that the sum of security in bits and GAR in percentage of the resulting system is maximized. Using this constrained multibiometric cryptosystem, it is possible to achieve a security of 35 bits even if the iris features of a genuine user are known the adversary. However, the GAR for this scenario is only 15% compared to a GAR of 70%, when no constraints were imposed on the fingerprint modality.

#### VI. CONCLUSIONS AND FUTURE WORK

We have proposed a feature-level fusion framework for the design of multibiometric cryptosystems that simultaneously protects the multiple templates of a user using a single secure sketch. The feasibility of such a framework has been demonstrated using both fuzzy vault and fuzzy commitment, which are two of the most well-known biometric cryptosystems. We have also proposed different embedding algorithms for transforming biometric representations, efficient decoding strategies for fuzzy vault and fuzzy commitment, and a mechanism to impose constraints such as minimum matching requirement for specific modalities in a multibiometric cryptosystem. A realistic security analysis of the multibiometric cryptosystems has also been conducted. Experiments on two different multibiometric databases containing fingerprint, face, and iris modalities demonstrate that it is indeed possible to improve both the matching performance and template security using the multibiometric cryptosystems.

There are four critical issues that need to be investigated further: (i) Embedding schemes for transforming one biometric representation into another, while preserving the discriminative power of the original representation: (ii) a better feature fusion scheme to generate a *compact* multibiometric template that retains most of the information content in the individual templates; (iii) methods to improve the security analysis by accurately modeling the biometric feature distributions; and (iv) evaluation of the proposed cryptosystem on large multimodal databases.

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